

The following is the **minimum** input needed to calculate load data using QuickLOAD:

1. Select your cartridge from the drop-down list. **If your cartridge is not listed see [Search cartridges of same caliber](#) below.**
2. Select your bullet from the drop-down list. **If your bullet is not listed see [Search bullets of same diameter](#) below.** I selected a .308 caliber 220 grain Sierra MatchKing bullet.
3. **Enter the *Cartridge Length* (cartridge overall length COL) you actually use.** This is an important value because it determines the bullet seating depth and case capacity taken up by the bullet. This change in case capacity greatly affects pressure and velocity. **This value must be updated when you select a new bullet.**
4. Enter your gun's barrel length.
5. Select your powder from the drop-down list.
6. Enter the amount of powder in grains.
7. Click *Apply&Calc* to see QuickLOAD's calculated output.

**Note:** It's a good idea to measure the *Maximum Case Capacity, overflow* and input this value in the *Cartridge Dimensions* window to make QuickLOAD's calculations more reliable—this is especially true for subsonic loads. Use fired brass (not resized), weigh the case empty in grains, then fill it with water to just below the rim, tap gently to dislodge air bubbles, then fill it until the water level just bulges above the rim. Weigh it again then subtract the empty case weight to get the weight of water in grains the case will hold. Enter the weight into "*Maximum Case Capacity, overflow*". Your measured capacity will almost always be greater than QuickLOAD's default SAMMI (unfired) data.

### Recommended Reading

The Bullet's Flight From...  
\$27.96

Shop now

Internal Ballistics (Classic Reprint)  
\$29.73

Shop now

300 BLK Bulk Reloading:...  
\$4.99

Shop now

The ABCs of Reloading: The...  
\$15.00

Shop now

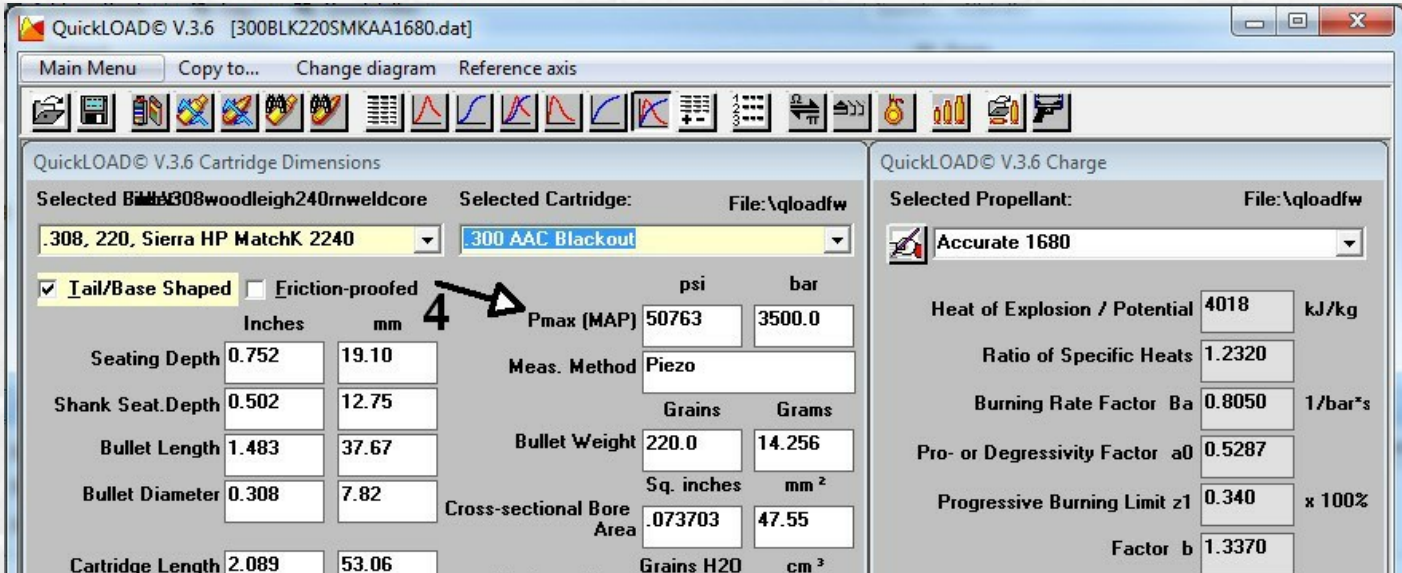
Understanding Firearm...  
\$22.46

Shop now

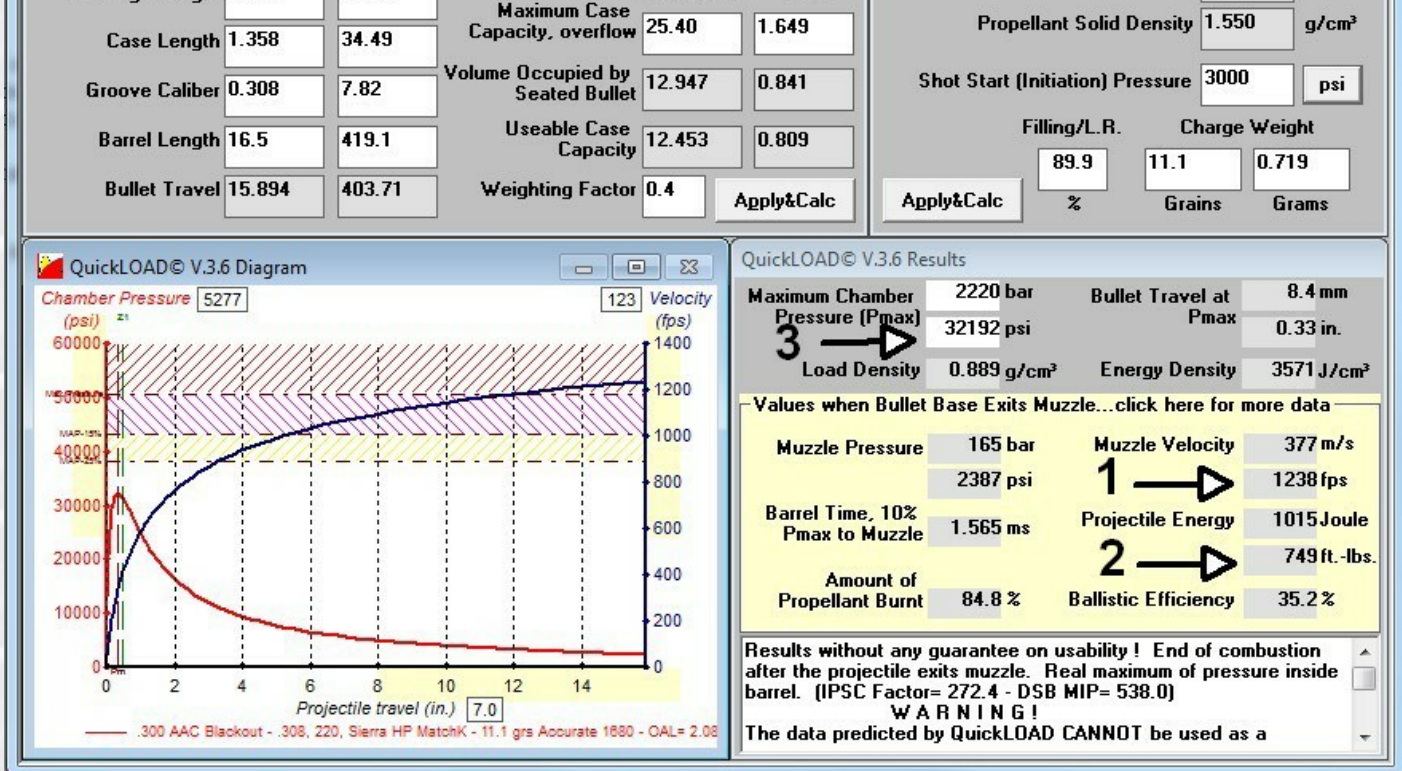
Long Range Shooting...  
\$22.46

Shop now

### QuickLOAD Output



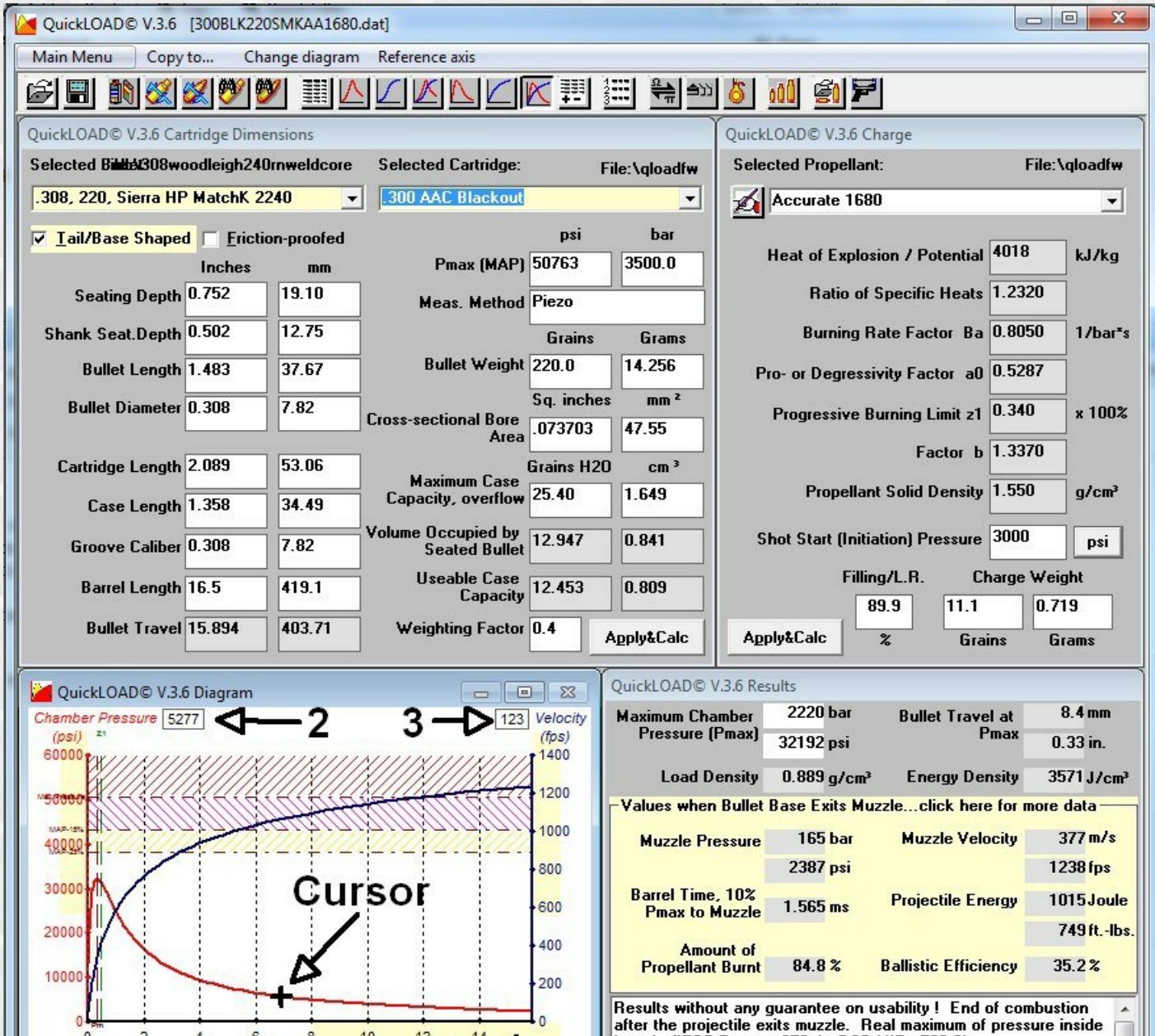




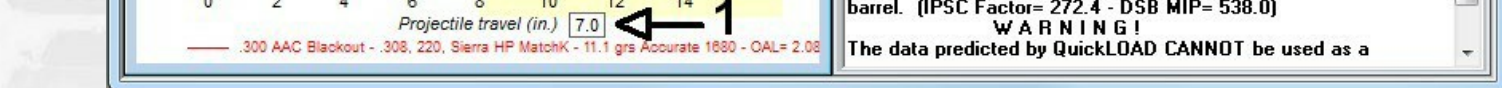
1. Muzzle Velocity in feet-per-second and meters-per-second.
2. Projectile Energy at the muzzle in ft.-lbs. and Joules.
3. Maximum Chamber Pressure in pounds-per-square-inch and bar. The background of this output box will change color as you approach #4 Pmax.
4. Compare Maximum Chamber Pressure to Pmax, the maximum allowable pressure for the selected cartridge.

Notice the predicted muzzle velocity is 1238fps and 1050 is the usual target for subsonic loads. QuickLOAD over estimates muzzle velocity by around 200fps for most semi-auto subsonic loads. Using this load of 11.1 grains of AA1680 I get around 1040fps from the chronometer from my carbine length AR-15. **The gas used to cycle the rifle reduces subsonic muzzle velocity.** This effect is much less pronounced for supersonic loads.

QuickLOAD Diagram







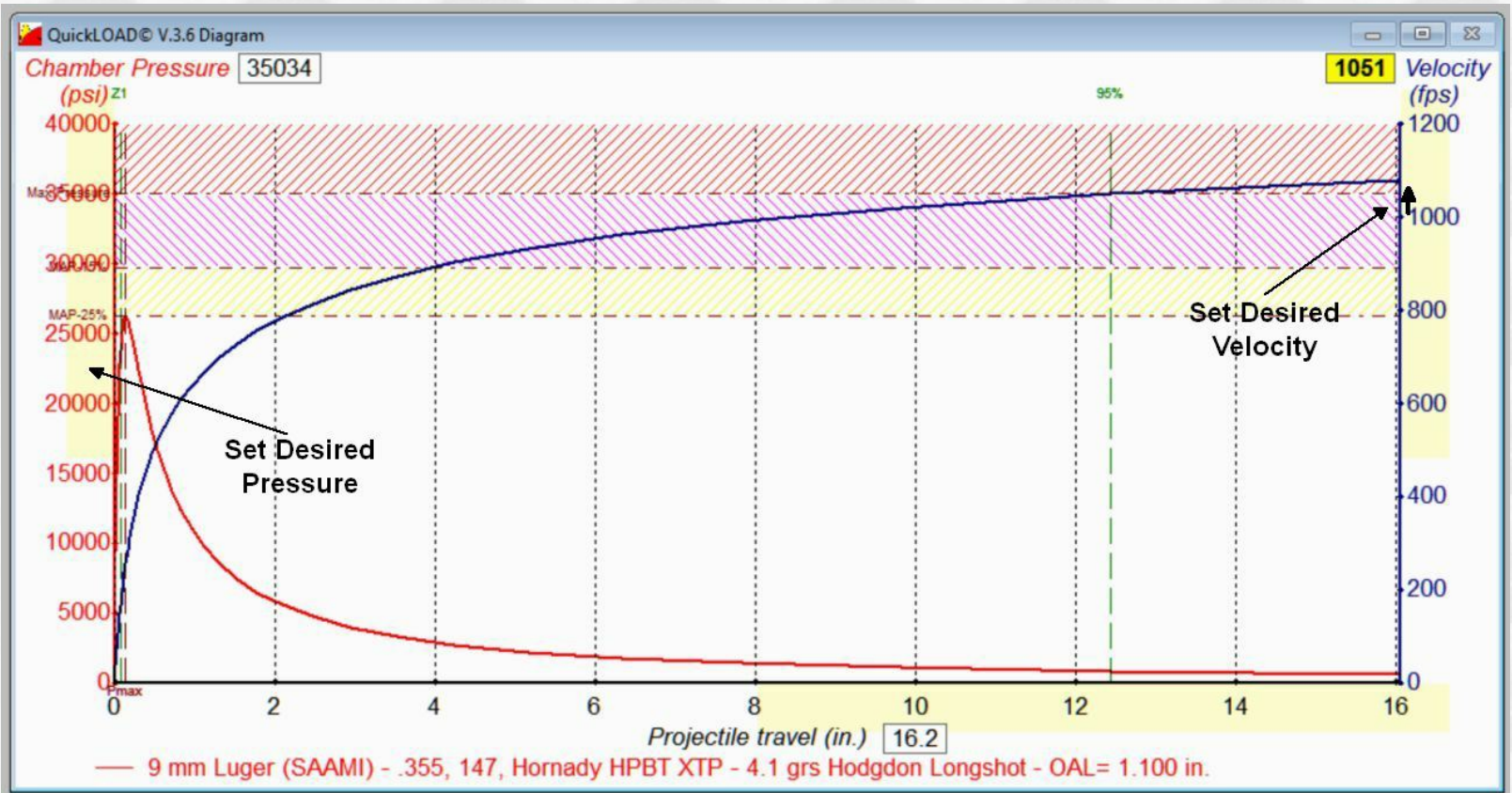
As you move your mouse cursor around the QuickLOAD *Diagram* (above lower left) the following values track its location:

1. *Projectile travel* in inches down the barrel.
2. *Chamber Pressure* in psi.
3. *Velocity* in fps.

**QuickLOAD's *Diagram* can be used to determine the pressure at the gas port of a rifle.** Gas operated semi-auto rifles need a nominal amount of gas pressure at the gas port to cycle the action. This value can be critical when developing subsonic loads.

Since the gas port of an AR-15 carbine is located approximately 7 inches down the barrel you simply move your mouse cursor over the Diagram's red pressure curve at the 7 inch point and see what pressure the gas port will tap. In the screen capture above you can see the *Chamber Pressure* at 7 inches down the barrel is predicted to be 5277 which is more than enough to cycle an AR-15 carbine's action.

### Set New Velocity or Chamber Pressure



Click in the left margin (max pressure) or right margin (velocity) to set a new max pressure or velocity and QuickLOAD will adjust the powder to give that result.

This is a very cool capability offered by QuickLOAD. You can change your load by clicking in the chart's margins. Just click on the velocity you want in the right chart margin and the powder amount will be adjusted to get it. You can do the same thing to adjust the max chamber pressure in the left margin.

amazon.com

Privacy Info

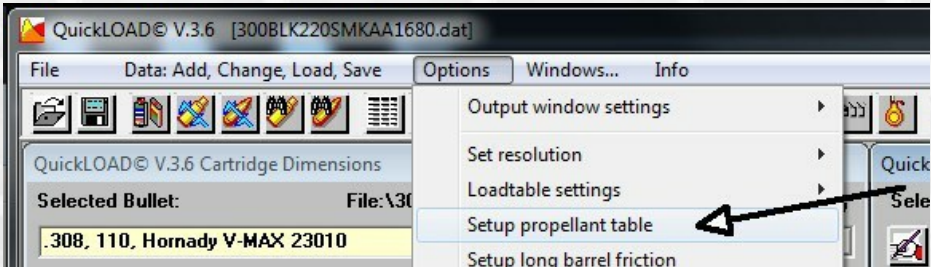
[Garth Brooks](#)  
Garth Brooks  
New \$6.35

[Christmas Together](#)  
The Piano Guys, Va...  
New \$8.00

### Create Propellant Table

One of the more powerful features of QuickLOAD is the Propellant Table. It's designed to help you find suitable powders for your loads.

### Setup Propellant Table





You can create a propellant table by selecting:

Options

Setup propellant table

Search for Max Velocity Powder

Propellant Table Setup

To select powders that QuickLOAD will test, enter minimum and maximum Ba values -- or use slider bars to adjust values. Fast powders have high Ba values, slow powders have low Ba values. A filling percentage exceeding 100% indicates that

<- Slow

Set Ba-range to Select Powders

Fast ->

Minimum Ba Value = 2.23Maximum Ba Value = 6.70

Calculate a Charge Table to Match...

...a Nominal Maximum Pressure (NMP) +1%

...Useable Case Capacity Filled up to

...Both Settings Above (default)

...Suggested Muzzle Velocity

...Total Case Capacity Filled up to

...Above Set Pmax and Pmax Minus

...the Barrel Time of Entry Load

...Pressure Rise Time of Entry Load

... "NMP" and Velocity above, change Gun

psi

44418

bar

3062.5

100

%

1

1200

fps

366

m/s

100

%

15

%

Minimum Loading Ratio

90

%

Cancel&Exit

Apply&Exit

In the above window we're searching for a relatively fast burning powder (2 - move slider) that will fill case capacity to 100% (1) and not exceed 44418 chamber pressure by selecting the "Both Settings Above" button. You can just move the left slider full left and the right slider full right to search all powders. Click on Apply&Exit (3) to create the propellant table.

Powder Table for 110gr V-Max Bullet with COL of 2.04"

QuickLOAD© V3.6 checking propellants

65 loads produced a Loading Ratio below user-defined minimum of 90%. These powders have been skipped.

Powder type	Filling/Loading Ratio %	Charge Grains	Charge Gramm	Vel. fps	Prop. Burnt %	P max psi	P muzzle psi	B_Time ms	
Hodgdon Lil'Gun	95.2	19.1	1.24	2374	99.9	44418	4823	0.876	! Near Maximum !
Winchester 296	93.7	19.4	1.26	2358	94.0	44418	5168	0.888	! Near Maximum !
Rottweil R910	98.0	17.5	1.13	2333	100.0	44418	4374	0.870	! Near Maximum !
Hodgdon H110	94.2	19.5	1.26	2312	96.3	44418	4825	0.896	! Near Maximum !
Nitrochemie A/S 0200	100.0	19.3	1.25	2274	93.0	43696	4661	0.901	! Near Maximum !
PB Clermont PCL 512	91.4	16.9	1.09	2257	99.7	44418	4208	0.903	! Near Maximum !
Lovex D060	100.0	18.0	1.17	2239	88.1	44067	4614	0.900	! Near Maximum !
Accurate 5744	100.0	18.0	1.17	2239	88.1	44067	4614	0.900	! Near Maximum !
Lovex S040	92.2	15.8	1.03	2215	99.2	44418	4021	0.901	! Near Maximum !
Alliant BLUE DOT	90.2	14.2	0.92	2190	100.0	44418	3681	0.909	! Near Maximum !
ADI AR 2205	99.7	18.3	1.18	2187	95.5	44418	4132	0.908	! Near Maximum !
Vihtavuori N110	100.0	16.3	1.06	2178	98.9	38038	4168	0.954	
Accurate 1680	100.0	20.7	1.34	2171	80.8	41125	4399	0.925	
Somchem S265	100.0	17.7	1.15	2113	93.1	38926	4045	0.973	
IMR 4227	100.0	17.6	1.14	2074	86.7	35300	4064	0.983	
Hodgdon H4227	100.0	17.6	1.14	2061	86.9	33377	4113	0.999	
Lovex S053	100.0	17.3	1.12	2053	91.0	32022	4101	1.020	
ADI AP 100	90.3	12.0	0.78	2049	100.0	44418	2886	0.930	! Near Maximum !
Norma 200	100.0	20.0	1.29	1938	76.8	24883	4205	1.122	
ADI AR 2207	100.0	18.0	1.17	1931	81.8	25586	4062	1.099	
Alliant Reloder- 7	100.0	18.7	1.21	1922	77.9	26728	3905	1.095	
Nitrochemie A/S 0300	100.0	19.8	1.28	1899	71.7	25914	3985	1.102	
Bofors RP1 NT ~approximation	100.0	18.7	1.21	1898	71.3	29588	3550	1.069	

IMPORTANT: Numerical values shown in the illustrations are supplied for demonstration purposes only. Do NOT use values found in these illustrations as a basis for actual loads.

The resulting table is sorted by velocity so the fastest loads are at the top of the table and sure enough QuickLOAD suggests the four most popular powders used with 300BLK loads, Hodgdon Lil' Gun, Hodgdon H110, Vihtavuori N110 and Accurate Arms 1680.

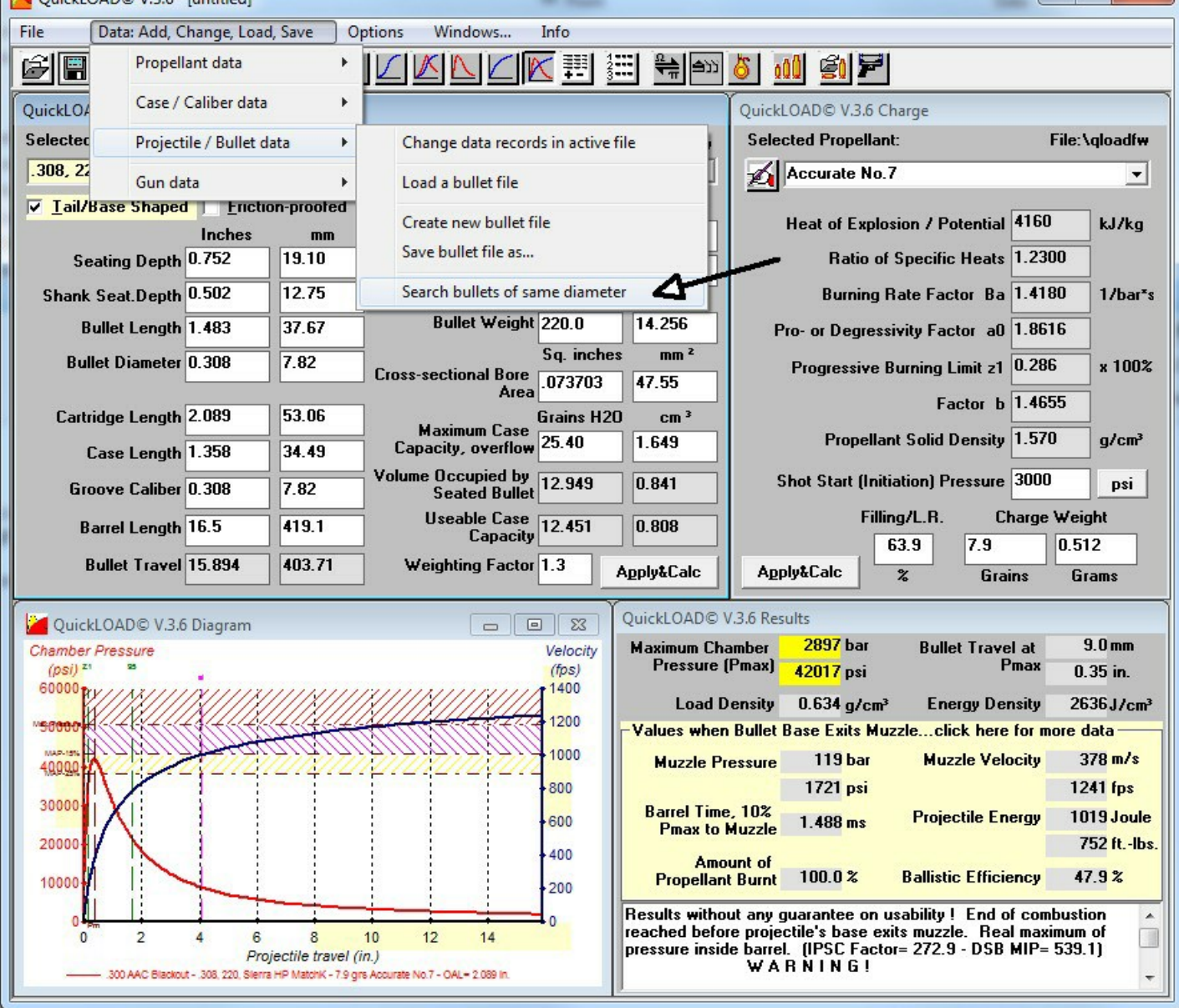
Once the table is created you can sort it by other values by clicking on the table then selecting: Sort by... in the top menu.

Want to see what more case capacity will give you by seating the bullet a little shallower? Change the Cartridge Length input and run the table again. The Propellant Table feature is powerful and can save you time and money developing loads.

See this 6mm BR page for in depth information on using QuickLOAD.

Search Bullets of Same Diameter





When you first start using QuickLOAD many of its bullets are not shown in the *Selected Bullet* drop-down list. You can get QuickLOAD to load it's complete list of bullets by selecting:

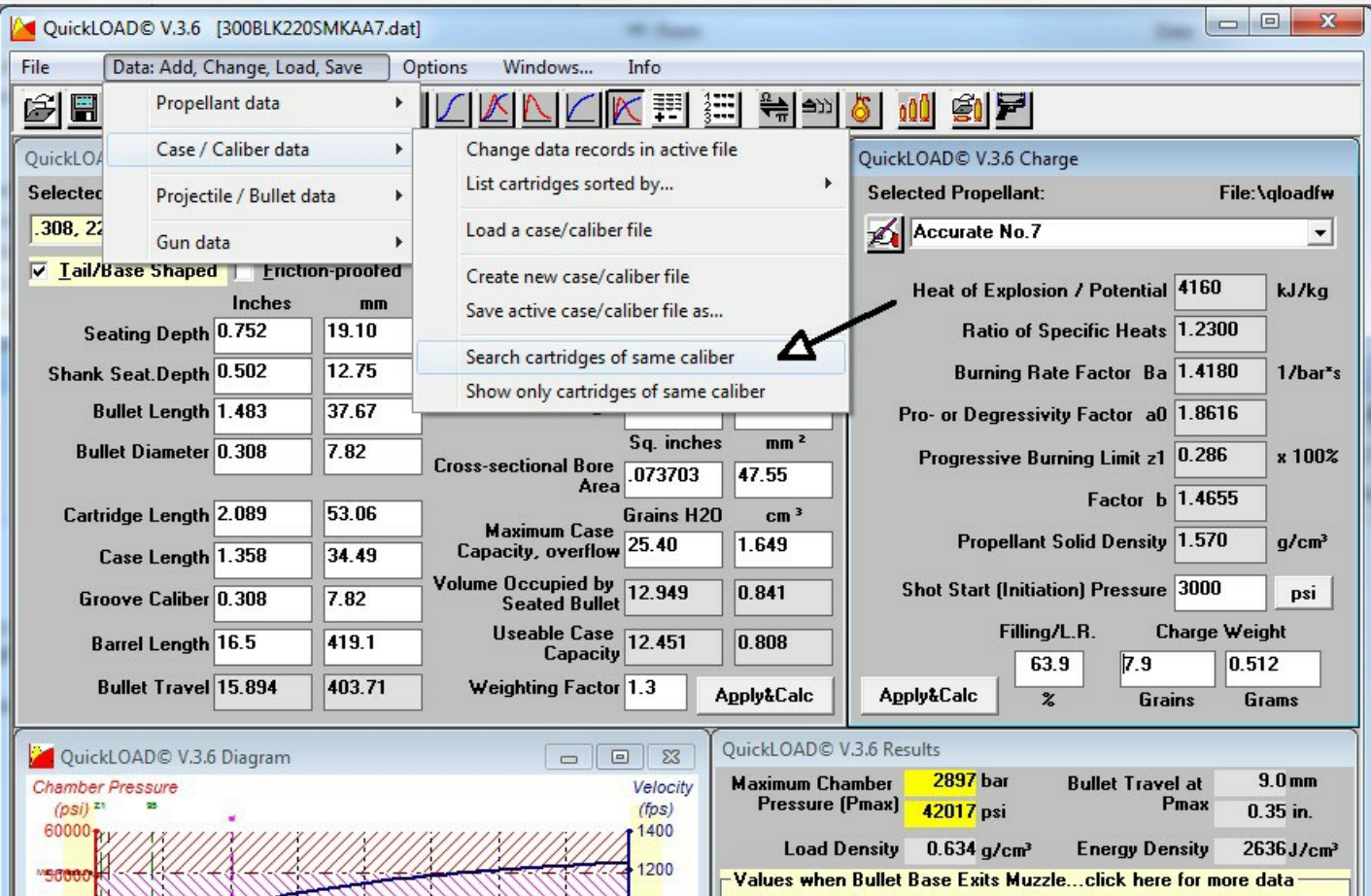
*Data: Add, Change, Load, Save*

*Projectile / Bullet data*

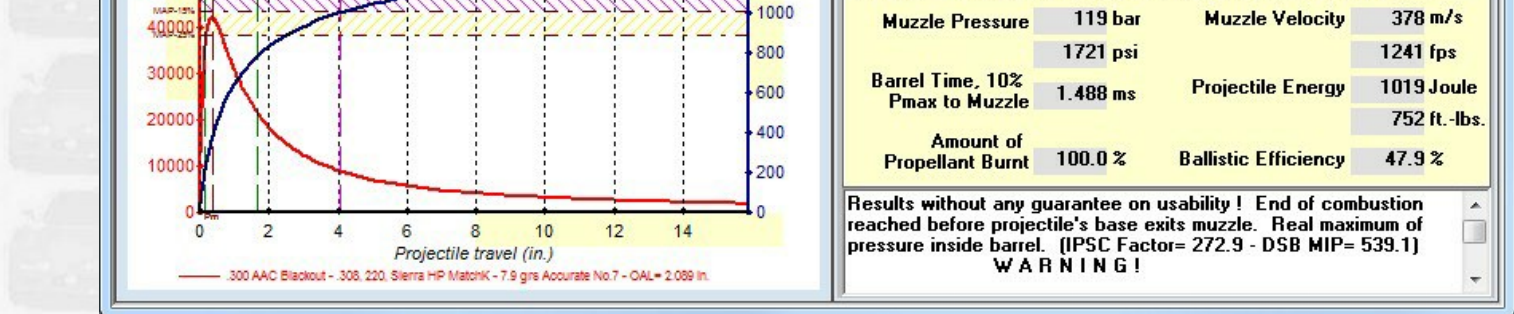
*Search bullets of same diameter*

Enter the diameter of the desired bullets (i.e. .308 for 300BLK) and QuickLOAD will insert them into the *Selected Bullet* drop-down list.

### Search Cartridges of Same Caliber








When you first start using QuickLOAD many of its cartridges are not shown in the *Selected Cartridge* drop-down list. You can get QuickLOAD to load it's complete list of cartridges by selecting:

*Data: Add, Change, Load, Save*


*Case / Caliber data*

*Search cartridges of same caliber*


Enter the caliber (i.e. .308 for 300BLK) of the desired cartridge and QuickLOAD will insert them into the *Selected Cartridge* drop-down list.



amazon.com  
and you're done  
Privacy Info



[Garth Brooks](#)  
Garth Brooks  
New \$6.35



[Christmas Together](#)  
The Piano Guys, Va...  
New \$8.00

## QuickTARGET

QuickTARGET is included with the purchase of QuickLOAD and is installed when QuickLOAD is installed. **QuickTARGET is a simple to use *external* ballistic program that pulls data from QuickLOAD with the push of a button.** Open QuickTARGET and click the “*Receive Data from QuickLOAD*” button and the latest cartridge, bullet and muzzle velocity data will be imported and results will be automatically displayed. QuickLOAD does not need to be running to download data into QuickTARGET.

## QuickTARGET

QuickTARGET [untitled]

Main MenuCopy to...Show...Font

QuickTARGET Table Setup

Comment

9mm Carbine Subsonic 147gr

Gun / Cartridge Type

9 mm Luger (SAAMI)

Selected Bullet

.355, 147, HP Rainier 9mm

QLOADFW

GrainsGrams

Projectile Weight147.09.53

Inchesmm

Projectile Diameter0.3559.02

fpsm/s

Muzzle Velocity1187361.8

Std ICAOStd. Metro

Edit Multiple BCsG10.1600.163

1.Factor of Form

1.0411.022

Sectional Density

0.167lb/sq.in.

Uphill / Downhill Firing

Set Zero Range Refers to Level Firing

Set Zero Range Refers to Slant Firing

Receive Data from QuickLOAD

Inchescm

Vital Height to LOS for Point Blank Range1.573.99

YardsMeters

Height of Sight Above Bore Axis1.975.00

Zero Range7569

Range Increment2523

Last Range for Table246225

Mphm/s

Wind Velocity10.004.47

Degrees

Angle Between Line of Sight and Wind Direction90

Firing Uphill / Downhill, Angle of Site0

New Atmo Data

Apply&Calculate

Atmosphere for Zero-/ Sight-In Range

Equals Table-/ Gunsite Atmosphere

Differs from Table-/ Gunsite Atmosphere

QuickTARGET Table

and max. point blank range (P)= 95 Yds.

Sight-in clicks, 1 click = 0.915 cm/100 yd. or 0.36 in/100 yd.

Height of sight above bore axis = 5.0 cm or 1.969 inch

Gun is zeroed-in at 75 yds,

by sighting-in at level firing

Range	Velo	Time of	Energy	Path	Spin / Wind-	Total	Sight correction	Target
Yards	fps	s	ft.lbs.	to LOS	dage, Wind of 10.0 Mph	drop	for setting new zero range	lead
				in.	in.	MOA	Clicks	MOA
	0	1187	0.0000	460	-2.0	0.0	0.00	0.00
	25	1129	0.0648	416	+0.4	-0.2	-0.73	0.8
	47	1086	0.1244	385	+1.1	-0.7	-1.39	2.9
	50	1080	0.1328	381	+1.1	-0.8	-1.48	3.3
	75	1040	0.2035	353	-0.1	-1.7	-2.16	7.7
	88	1021	0.2414	340	-1.5	-2.3	-2.50	10.7

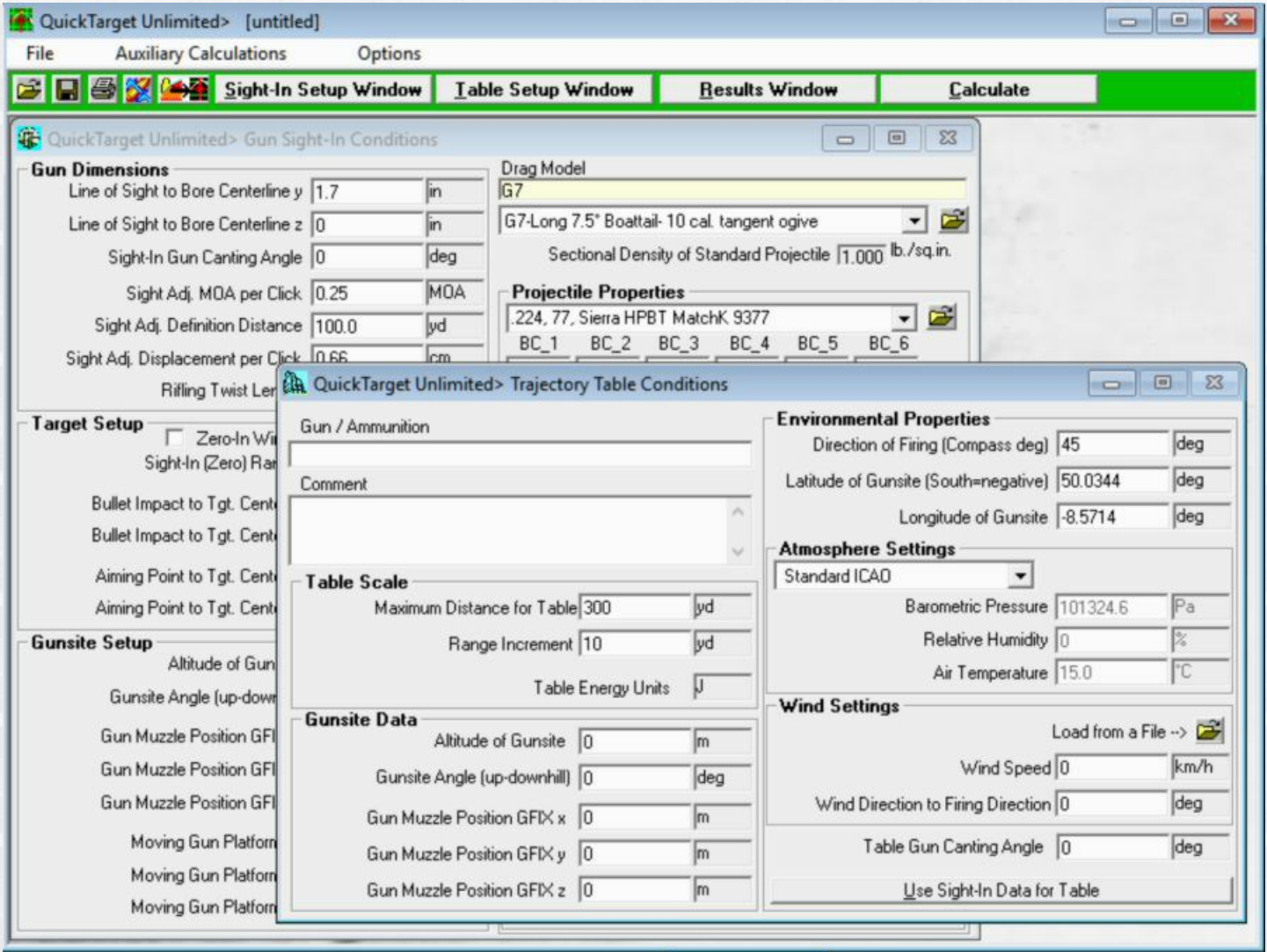
Non-Std. Atmosphere Press=29.92 in.Hg Temp=59°F Alt=1700 ft Humi=40 % Dens=0.0763 lb./ft.³ set PBR Zer

## QuickTARGET Unlimited



QuickTARGET Unlimited is included with the purchase of QuickLOAD. It is a more **powerful but complicated** external ballistic program designed for advanced users. Most reloaders will be fine using the more user friendly QuickTARGET.

### QuickTARGET Unlimited



### Reloading 300BLK Subsonic

The first thing to consider when developing subsonic loads for 300 AAC Blackout is whether the ammo is for a bolt action rifle, semi-auto or both. You must use a slower burning powder to provide the gas pressure to cycle a semi-auto rifle but that leads to less powder burned and higher pressure at the muzzle which leads to more muzzle blast noise. If QuickLOAD reports less than 100% powder burn then the powder is still burning when the bullet exits the muzzle which leads to high muzzle pressure and more muzzle blast—not what you want for a quiet suppressed rifle. **For bolt action rifles you can use a faster powder for more powder burn and less muzzle pressure and noise.** The standard day speed of sound is around 1100fps but you should shoot for around 1050fps to prevent transonic noise.

Another factor to consider in load development is case fill%. A higher case fill% leads to more consistent powder burn and velocity and therefore accuracy.

**For semi-autos including carbine gas AR-15s Accurate Arms AA1680 is the popular, hands-down winner.** AA1680 will cycle AR carbines with their gas port at 7 inches down the barrel. QuickLOAD shows a gas port pressure of 5277 at 7 inches so use that pressure as a guide when searching for subsonic powders that will cycle a semi-auto rifle. An AR-15 with a pistol length gas port can use a faster burning powder but I have not developed loads for them. AR-15 gas ports are 4 inches down the barrel for a pistol, 7" for a carbine and 9" for a mid-length rifle. **When using QuickLOAD for semi-auto loads be sure and bump up your desired subsonic velocity by about 200fps** to compensate for the gas that will be siphoned off to operate the action. I use 1280fps as my subsonic target in QuickLOAD with AA1680 which puts the chronometer in the 1050fps ballpark.

**For 16" bolt action guns or the Handi-Rifle, Vihtavuori N130 is a good fit for the Sierra MatchKing 220gr bullet.** 10gr will give you a 97% case fill and 79% burn with relatively low muzzle pressure and noise. I discovered N130 by clicking on the *Propellant Table Setup* button, clicking *Suggested Muzzle Velocity* and setting *1050fps* then clicking *Apply&Exit*. The table created is sorted by case fill % so I went down to 105% (slight powder crush) and started looking at the data. N130 had the best case fill% and burn% so I gave it a try. N130 is way too fast of a powder to cycle a semi-auto but it's excellent in bolt action 300BLK rifles.

### 224 Valkyrie in QuickLOAD

224 Valkyrie is truly the "next big thing" in the MSR (Military Service Rifle or standard AR-15 size rifle). It fires



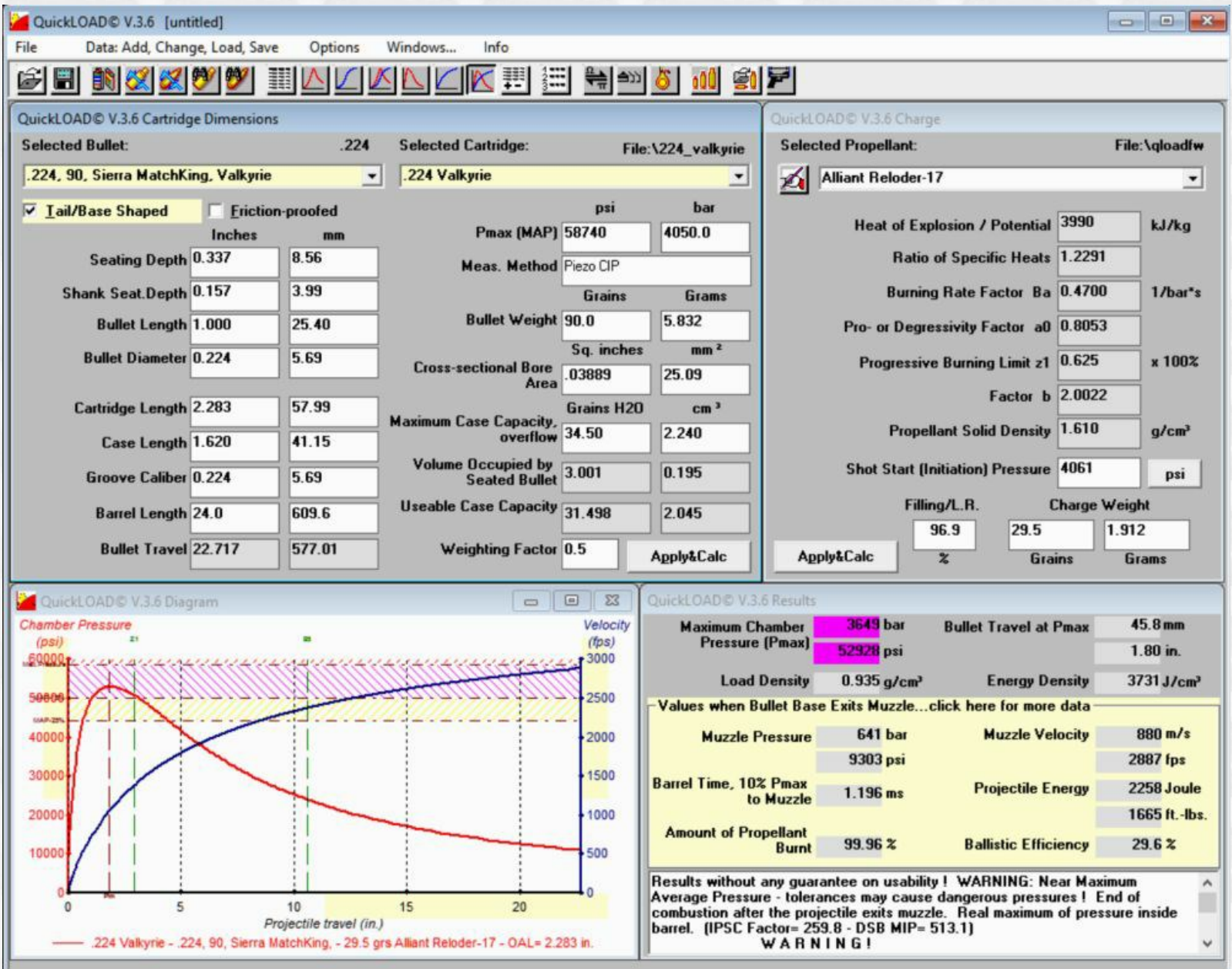
heavy (up to 100gr), high BC .224 caliber as .224 and 5.56. It shoots extremely flat and stays supersonic out to beyond 1300 yards. Federal is working on ammo with 90gr Sierra MatchKing OTM (open tip match) bullets with a G1 ballistic coefficient of .563 (no, that's not a typo)! 60gr varmint, 75gr training and 100gr hunting rounds are also in the works from Federal. 224 Valkyrie MSR uses standard 6.8 SPC bolts and magazines so to convert an AR to 224 Valkyrie you'll need a 224 Valkyrie barrel and a 6.8 SPC bolt and magazine.

Federal is expected to release the official 224 Valkyrie cartridge specs after they are approved by SAMMI (possibly at the January 2018 Shot Show) but we can begin to play with QuickLOAD load development with the following estimates. The 224 Valkyrie case is based on a necked down 6.8 SPC so we can start with that case. In the QuickLOAD main menu select "[Data: Add, Change, Load, Save](#)", "[Case / Caliber data](#)", "[Search cartridges of same caliber](#)" and enter ".277", scroll down and select "6.8 Rem SPC". Then change the "Case Length" to "1.620", change the "Groove Caliber" to ".224", set "Maximum Case Capacity, overflow" to "34.5" grains, change "Cross-sectional Bore Area" to ".03889" and set your barrel length to your rifle or use the Federal standard of 24 inches.

To set the barrel twist you need to create a gun file. In the QuickLOAD main menu select "[Data: Add, Change, Load, Save](#)", "[Gun data](#)", "[Change data records in active file](#)" and enter Gun, Caliber, Barrel Length, Rifling Twist Length per Turn, Height of Sight above Bore Axis and Gun weight. Federal used a 24 inch barrel with a 1:7 twist to develop their ammo. Then click "Save Data" and then "OK/Apply".

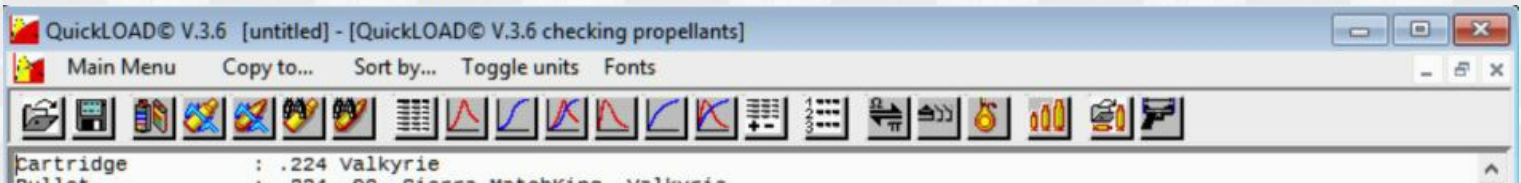
You can save the cartridge data in QuickLOAD by changing the name of the "Selected Cartridge:" to something like ".224 Valkyrie", selecting "[Data: Add, Change, Load, Save](#)", "[Case / Caliber data](#)", "[Save active case/caliber as](#)" from the main menu. You can save the bullet data by selecting from the main menu: "[Data: Add, Change, Load, Save](#)", "[Projectile / Bullet data](#)", "[Save bullet file as](#)".

224 Valkyrie 90gr Sierra MatchKing and Alliant Reloader-17



Warning: This data is based on necked down 6.8 SPC case pressure and size specifications and should not be used for actual load development.

224 Valkyrie Propellant Table





Bullet : .224, 90, Sierra MatchKing, Valkyrie  
Useable Case Capacity: 31.498 grain H2O = 2.045 cm³  
Cartridge O.A.L. L6: 2.283 inch = 57.99 mm  
Barrel Length : 24.0 inch = 609.6 mm

Predicted Data for Indicated Charges of the Following Powders.  
Matching Maximum Pressure: 53000 psi, or 365 MPa  
or a maximum loading ratio or filling of 107 %  
These calculations refer to your specified settings in QuickLOAD 'Cartridge Dimensions' window.  
C A U T I O N : any load listed can result in a powder charge that falls below minimum suggested loads or exceeds maximum suggested loads as presented in current handloading manuals. Understand that all of the listed powders can be unsuitable for the given combination of cartridge, bullet and gun. Actual load order can vary, depending upon lot-to-lot powder and component variations.  
USE ONLY FOR COMPARISON !

169 loads produced a Loading Ratio below user-defined minimum of 90%. These powders have been skipped.									
Powder type	Filling/Loading Ratio %	Charge Grains	Charge Gramm	Vel. fps	Prop. %	Burnt P max psi	P muzz psi	B_Time ms	
Alliant Reloder-26	107.0	33.4	2.16	2920	98.8	51024	10422	1.210	! Near Maximum !
ReloadSwiss RS 60	97.8	29.8	1.93	2908	100.0	53000	9360	1.189	! Near Maximum !
Alliant Reloder-17	96.9	29.5	1.91	2888	100.0	53000	9305	1.195	! Near Maximum !
Elcho 17	96.9	29.5	1.91	2888	100.0	53000	9305	1.195	! Near Maximum !
ReloadSwiss RS 70	103.9	32.2	2.08	2877	97.0	53000	9908	1.192	! Near Maximum !
Somchem S365	104.4	30.1	1.95	2874	100.0	53000	8900	1.204	! Near Maximum !
Norma MRP	107.0	32.4	2.10	2869	96.2	50681	10133	1.219	! Near Maximum !
Alliant Reloder-16	103.9	29.4	1.90	2867	99.7	53000	9175	1.205	! Near Maximum !
ReloadSwiss RS 62	100.8	30.7	1.99	2859	99.0	53000	9324	1.213	! Near Maximum !
PB Clermont PCL 511	98.3	30.4	1.97	2842	97.8	53000	9329	1.206	! Near Maximum !
PB Clermont PCL 518	102.4	30.7	1.99	2842	97.5	53000	9365	1.206	! Near Maximum !
Ramshot Hunter	101.6	30.5	1.97	2840	97.8	53000	9251	1.206	! Near Maximum !
Hodgdon H414	95.8	29.4	1.91	2830	97.0	53000	9315	1.211	! Near Maximum !
Winchester 760	95.8	29.4	1.91	2830	97.0	53000	9251	1.211	! Near Maximum !
Accurate 4350	100.7	29.2	1.90	2828	99.1	53000	9058	1.230	! Near Maximum !
Norma URP	101.0	29.0	1.88	2828	99.1	53000	9035	1.214	! Near Maximum !
Bofors RP19 ~approximation	101.0	29.0	1.88	2828	99.1	53000	9033	1.214	! Near Maximum !
Vihtavuori N550	97.9	29.1	1.88	2825	99.0	53000	9124	1.221	! Near Maximum !
IMR 7828 SSC	107.0	31.9	2.07	2825	92.4	51939	9668	1.207	! Near Maximum !
Alliant Reloder-19	105.9	30.8	1.99	2824	95.0	53000	9363	1.204	! Near Maximum !
Bofors RP14 ~approximation	106.7	31.0	2.01	2817	94.9	53000	9291	1.205	! Near Maximum !
ADI AR 2209	105.0	30.3	1.96	2814	94.7	53000	9259	1.200	! Near Maximum !
ReloadSwiss RS 52	91.7	27.5	1.78	2813	100.0	53000	8508	1.221	! Near Maximum !
IMR 4831	106.1	29.5	1.91	2812	99.2	53000	8864	1.224	! Near Maximum !
SNPE Vectan SP 11	94.0	28.2	1.83	2810	99.7	53000	8719	1.216	! Near Maximum !
Ramshot Big Game	91.0	28.2	1.82	2804	99.7	53000	8628	1.216	! Near Maximum !
Hodgdon Hybrid 100V	103.9	29.2	1.89	2802	99.9	53000	8405	1.210	! Near Maximum !
Somchem S385	106.5	31.3	2.03	2798	96.2	53000	9057	1.224	! Near Maximum !
Norma 204	100.3	30.1	1.95	2797	94.7	53000	9077	1.207	! Near Maximum !
Raufoss RA4	103.5	30.1	1.95	2797	94.7	53000	9077	1.207	! Near Maximum !
Bofors RP4 ~approximation	103.5	30.1	1.95	2797	94.7	53000	9077	1.207	! Near Maximum !
Vihtavuori N560	107.0	31.7	2.06	2796	91.1	48633	9823	1.245	
IMR 4895	90.3	26.2	1.70	2794	99.8	53000	8605	1.228	! Near Maximum !
ADI AR 2213	107.0	31.4	2.04	2789	91.8	50876	9472	1.220	! Near Maximum !
Bofors RP4 NT ~approximation	101.1	29.8	1.93	2784	96.6	53000	8885	1.221	! Near Maximum !
Norma 203B	91.6	26.6	1.72	2784	99.7	53000	8511	1.229	! Near Maximum !
Bofors RP11 ~approximation	91.1	26.4	1.71	2783	99.5	53000	8555	1.229	! Near Maximum !
Raufoss RA11	91.1	26.4	1.71	2783	99.5	53000	8555	1.229	! Near Maximum !
Alliant Reloder-15	91.1	26.4	1.71	2783	99.5	53000	8555	1.229	! Near Maximum !
Bofors RP3	93.3	27.4	1.77	2783	100.0	53000	8433	1.241	! Near Maximum !
Norma 203 old	93.3	27.4	1.77	2783	100.0	53000	8433	1.241	! Near Maximum !
Bofors RP5/NP ~approximation	107.0	31.4	2.04	2780	93.7	47909	9620	1.256	
Raufoss RA15	107.0	31.4	2.04	2780	93.7	47909	9620	1.256	
Alliant Reloder-22	107.0	31.4	2.04	2780	93.7	47909	9620	1.256	
Hodgdon H4831 SC	106.8	31.4	2.03	2778	92.0	53000	9018	1.206	! Near Maximum !
Rottweil R903	95.4	27.4	1.78	2776	99.9	53000	8363	1.241	! Near Maximum !
Winchester Supreme 780	104.5	32.0	2.07	2774	94.6	53000	8868	1.209	! Near Maximum !
Hodgdon H380	92.6	27.5	1.78	2773	98.7	53000	8627	1.233	! Near Maximum !
IMR 4320	93.1	26.6	1.72	2771	99.7	53000	8262	1.212	! Near Maximum !
Lovex S070	100.0	28.7	1.86	2768	97.1	53000	8743	1.234	! Near Maximum !
Somchem S355	95.1	27.0	1.75	2767	99.9	53000	8337	1.237	! Near Maximum !
IMR 3031	90.6	24.6	1.59	2762	100.0	53000	7656	1.230	! Near Maximum !

**Warning: This data is based on necked down 6.8 SPC case pressure and size specifications and should not be used for actual load development.**

## 224 Valkyrie in QuickTARGET

Open QuickTARGET and click on "Receive Data from QuickLOAD" and change the G1 BC to ".563". You can save the data in QuickTARGET by selecting "Edit / Save" from the main menu, then "Bullets", "Save projectile file as". Click "Apply&Calculate" to create a ballistics table.

QuickTARGET 224 Valkyrie Ballistic Table

QuickTARGET [untitled]

Main MenuCopy to...Show...Font

QuickTARGET Table Setup

Comment

224 Valkyrie, 90gr SMK, Reloader-17, 24in 1:7

Gun / Cartridge Type

.224 Valkyrie

Selected Bullet

QLOADFW

.224, 90, Sierra MatchKing, Valkyrie

GrainsGrams

Projectile Weight90.05.83

Inchesmm

Projectile Diameter0.2245.69

fpsm/s

Muzzle Velocity2887880.0

Std ICAOStd. Metro

Edit Multiple BCsG10.5630.573

1.Factor of Form

0.4550.447

Sectional Density

0.256lb/sq.in.

Receive Data from QuickLOAD

Vital Height to LOS for Point Blank Range

Inchescm

1.573.99

Height of Sight Above Bore Axis

YardsMeters

1.503.81

Zero Range

300274

Range Increment

5046

Last Range for Table

15001372

Wind Velocity

Mphm/s

10.004.47

Angle Between Line of Sight and Wind Direction

Degrees

90

Firing Uphill / Downhill, Angle of Site

0

New Atmo Data

Apply&Calculate

QuickTARGET Table

Tabular trajectory data at Non-Std. Atmosphere



Gunsite Altitude : 0 ft. Air Density : 0.076295 lb./ft³											
Gun / Ammunition : .224 Valkyrie Bullet Type : .224, 90, Sierra MatchKing, Valkyrie Bullet Weight : 90 grains or 5.83 Grams Muzzle Velocity : 2887 fps Twist Length : 7.0 in. (RH) Gyro. Stability : 2.66 Crosswind Speed : 10.0 Mph Ballistic Coefficient(s) (G1) : C1_1=0.563@V>0 fps;											
Optimum trajectory information : Optimum sight-in range (X) = 196 Yds. with max. ordinate above LOS at range (M)= 116 Yds. and max. point blank range (P)= 228 Yds.											
Sight-in clicks, 1 click = 2.54 cm/100 yd. or 1.00 in/100 yd. Height of sight above bore axis = 3.81 cm or 1.50 inch Gun is zeroed-in at 300 yds, by sighting-in at level firing Note: Sight-in atmosphere differs from atmosphere for table ZeroRange - Air Density : 0.076474 lb./ft³											
Range	Velo	Time of	Energy	Path	Spin /	Wind-	Total	Sight	Target		
	city	flight		to	dage, Wind	of 10.0 Mph	drop	for setting new	lead		
				LOS	of 10.0 Mph			zero range	33 fps		
Yards	fps	s	ft.lbs.	in.	in.	MOA	in.	Clicks	MOA	yds	
0	2887	0.0000	1666	-1.5	0.0	----	0.0	-----	-----	0.00	
50	2804	0.0529	1571	+1.7	-0.1	-0.27	0.5	-3.5	-3.33	0.58	
100	2722	0.1075	1481	+3.9	-0.5	-0.52	2.2	-3.9	-3.70	1.18	
150	2642	0.1636	1395	+4.8	-1.2	-0.76	5.0	-3.2	-3.07	1.79	
M 164	2620	0.1796	1372	+4.9	-1.4	-0.82	6.0	-3.0	-2.83	1.96	
200	2564	0.2213	1313	+4.5	-2.1	-0.99	9.1	-2.3	-2.16	2.42	
250	2486	0.2803	1235	+3.0	-3.1	-1.20	14.4	-1.2	-1.13	3.07	
X 300	2410	0.3411	1161	0.0	-4.5	-1.43	21.2	0.0	0.00	3.73	
P 319	2381	0.3648	1133	-1.5	-5.1	-1.53	24.1	+0.5	+0.45	3.99	
350	2335	0.4043	1090	-4.5	-6.2	-1.70	29.4	+1.3	+1.22	4.42	
400	2262	0.4699	1022	-10.6	-8.3	-1.99	39.3	+2.7	+2.54	5.14	
450	2190	0.5376	958	-18.4	-10.8	-2.29	51.0	+4.1	+3.92	5.88	
500	2119	0.6074	897	-28.1	-13.5	-2.58	64.4	+5.6	+5.37	6.64	
550	2050	0.6792	839	-39.6	-16.6	-2.88	79.7	+7.2	+6.88	7.43	
600	1982	0.7526	785	-52.9	-19.9	-3.16	96.8	+8.8	+8.43	8.23	
650	1914	0.8286	732	-68.4	-23.5	-3.46	116.1	+10.5	+10.06	9.06	
700	1849	0.9085	683	-86.6	-27.8	-3.80	138.1	+12.4	+11.83	9.94	
750	1785	0.9919	637	-107.6	-32.7	-4.16	162.9	+14.4	+13.71	10.85	
800	1723	1.0786	593	-131.5	-38.0	-4.53	190.6	+16.5	+15.71	11.80	
850	1663	1.1682	553	-158.4	-43.7	-4.91	221.2	+18.6	+17.80	12.78	
900	1605	1.2605	515	-188.3	-49.9	-5.29	254.9	+20.9	+19.99	13.79	
950	1548	1.3554	479	-221.3	-56.4	-5.67	291.7	+23.3	+22.25	14.82	
1000	1493	1.4528	445	-257.5	-63.3	-6.04	331.7	+25.8	+24.60	15.89	
1050	1439	1.5544	414	-297.9	-70.7	-6.43	375.8	+28.4	+27.10	17.00	
1100	1389	1.6608	386	-343.2	-78.9	-6.85	424.9	+31.2	+29.80	18.16	
1150	1342	1.7712	360	-393.3	-87.7	-7.28	478.8	+34.2	+32.67	19.37	
1200	1297	1.8852	336	-448.2	-96.9	-7.71	537.5	+37.4	+35.67	20.62	
1250	1253	2.0021	314	-507.9	-106.6	-8.14	601.0	+40.6	+38.80	21.90	
1300	1214	2.1239	294	-573.9	-116.9	-8.59	670.8	+44.2	+42.16	23.23	
1350	1178	2.2495	277	-646.1	-127.8	-9.04	746.7	+47.9	+45.71	24.60	
1400	1144	2.3787	262	-724.6	-139.1	-9.48	829.0	+51.8	+49.43	26.01	
1450	1114	2.5116	248	-810.0	-150.8	-9.93	918.2	+55.9	+53.35	27.47	
1500	1087	2.6479	236	-902.5	-163.0	-10.38	1014.5	+60.2	+57.46	28.96	
< >											
Non-Std. Atmosphere Press=29.92 in.Hg Temp=59°F Alt=0 ft Humi=40 % Dens=0.0763 lb./ft³ set PBF											

As soon as Federal releases the 224 Valkyrie case specs I'll update this page. Check back here for the update.

QuickLOAD’s main website is: <https://quickload.co.uk>

For QuickLOAD users in the USA you can purchase QuickLOAD and data updates at: <http://www.neconos.com>  
Their bullet and powder update sells for \$15.95 + shipping.

I hope this *Quick Start Guide* will help get some of you up to speed quicker with QuickLOAD.

Major Rob Robinette

[ [Home](#) ] [ [Up](#) ] [ [Build a Suppressor](#) ] [ [300BLK](#) ] [ [QuickLOAD](#) ]